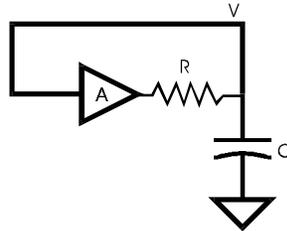


We can model the arbiter simply as a saturating linear amplifier with positive feedback:



This turns out to be a pretty good model. To make the following analysis simple, I'll make the amplifier's saturation points be  $V_{oh} = +1$  volt and  $V_{ol} = -1$  volt.

If the amplifier is not saturated, the voltage  $V$  evolves according to:

$$V(t) = V_0 e^{\frac{(A-1)t}{RC}}$$

Where  $V_0$  is the initial voltage at time  $t = 0$ . We can save ourselves some mess by compressing the following constants into one time constant variable:

$$\tau = \frac{RC}{A-1}$$

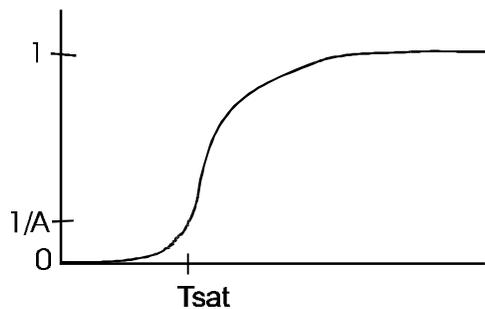
so we can re-write the equation for  $V(t)$  as:

$$V(t) = V_0 e^{\frac{t}{\tau}}$$

This is an increasing exponential that curves up. At what point does the amplifier saturate? This occurs when the amplifier's **output** saturates. So, if we assume the amplifier output has just become +1 volt at time  $t = t_{sat}$ , then the amplifier's input (which is hooked to the system output  $V$ ) will have just become  $1/A$  volts. As  $V$  continues to climb above  $1/A$  volts, the amplifier's output acts just like a wire connected to +1 volts, and the system output  $V$  evolves as:

$$V(t) = 1 - \left(\frac{A-1}{A}\right) e^{-\frac{t-t_{sat}}{\tau}}$$

Note that this is an increasing exponential that curves down. Here's a plot of  $V(t)$ :



Because the linear gain  $A$  of the amplifier used in the demo is very large,  $1/A$  is very small and the upward curving part of the exponential is all but hidden from view.

Luckily, the downward curving part of the exponential after  $T_{sat}$  doesn't affect the probability analysis. Once  $V$  has reached a value of  $1/A$ , the convergence to a valid output is really over, and we just have to wait a few time constants for  $V$  to approach its final value of  $+1$  or  $-1$ . Note that this takes a fixed amount of time to happen following  $T_{sat}$ , regardless of how long we had to wait until  $T_{sat}$  occurred.

To figure the probability of **synchronization failure** we assumed that the arbiter is started at a random  $V_0$  between 0 and  $+1$  Volts (the same argument works from 0 to  $-1$  Volts). If  $V_0$  happens to be large, the system will converge quickly. If  $V_0$  happens to be small, it will take longer.

Let's say we want the system to converge before a time  $T_{pd}$  has elapsed. What is the minimum value of  $V_0$  for which this will occur? Let's declare the system to be converged when the amplifier's output first saturates (i.e. when its input is  $1/A$ ). In this case, we can find the  $V_0$  that will converge in exactly  $T_{pd}$  seconds by solving:

$$\frac{1}{A} = V_0 e^{-\frac{T_{pd}}{t}}$$

This gives us:

$$V_0 = \frac{1}{A} e^{-\frac{T_{pd}}{t}}$$

We know that any  $V_0$  less than this will result in a convergence time longer than  $T_{pd}$ .

If we assume the random choice of  $V_0$  has a uniform probability distribution between 0 and 1, then the value of  $V_0$  which takes exactly  $T_{pd}$  time to converge is equal to the probability that the convergence will take longer than  $T_{pd}$ . To see this, imagine a large number of experimental trials being conducted. Those experiments begun with  $V_0$  below the value given above will result in failure, those above this value will result in success. Since  $V_0$  is randomly distributed between 0 and 1 with uniform probability, the probability of synchronization failure given time  $T_{pd}$  to obtain a result is:

$$P_{failure} = \frac{1}{A} e^{-\frac{T_{pd}}{t}}$$

In actuality,  $V_0$  is probably a digital waveform, which spends most of its time near  $+1$  or  $-1$  volts. Thus, to obtain a more accurate probability, we multiply the above formula by the probability of the input voltage actually being in transition (i.e. rising or falling):

$$P_{failure} = \frac{P_{transition}}{A} e^{-\frac{T_{pd}}{t}}$$

Given a desired failure probability, we calculate the required delay by solving for  $T_{pd}$ :

$$T_{pd} = t \ln \left( \frac{P_{transition}}{A P_{failure}} \right)$$

Let's take a look at some real numbers to get a feel for this equation. Lets say we have a 100 MHz data signal that spends 10% of its time in transition ( $P_{transition} = 0.1$ )

We wish to synchronize this signal to an independent 100 MHz clock. Lets say we use a flip-flop with a gain  $A$  of 10 and an  $RC$  value of  $10^8$  (10 nanoseconds). This yield a system time constant of

$$t \approx 10^{-9}$$

How long must we wait if we want an average synchronization failure rate of 1 failure every year?  
 1 Year has about 31536000 seconds. Since we are running at 100 MHz, we want a failure probability of:

$$P_{failure} = \frac{1}{10^8 \times 31536000} \approx 3.17 \times 10^{-16}$$

This yields a  $T_{pd}$  of:

$$T_{pd} = t \ln\left(\frac{P_{transition}}{A P_{failure}}\right) \approx 10^{-9} \ln\left(\frac{0.1}{10 \times 3.17 \times 10^{-16}}\right) \approx 31 \times 10^{-9}$$

or 31 nanoseconds. How much longer must we wait if we want to have 1 failure every 10 years? This divides  $P_{failure}$  by a factor of 10, which multiplies the argument to the natural log by a factor of 10, yielding an increase of only  $\ln(10) \approx 2.3$  nanoseconds! In TTL circuits, we typically allow 100 nanoseconds for convergence. This yields a failure probability of:

$$P_{failure} = \frac{P_{transition}}{A} e^{-\frac{T_{pd}}{t}} \approx \frac{0.1}{10} e^{-100} \approx 10^{-2} \times 10^{\frac{-100}{\ln(10)}} \approx 10^{-45.4}$$

which at a clock rate of 100 MHz is equal to about 1 failure every

# 10<sup>30</sup> YEARS!

(The oldest hominid fossil is about 5 x 10<sup>6</sup> years old.

The earth is about 5 x 10<sup>9</sup> years old)